

Community Projects

Objectives

Give back to the community through philanthropic and/or service projects. Provide visibility in the community for the Fox Valley Garden Club.

Funding

Fox Valley Garden Club treasury primarily with proceeds from each Gardeners' Sale. Funding is for the following year's project.

Criteria for Projects

Projects must be submitted by a Fox Valley Garden Club member

Projects must be horticultural or ecological in naturereach and serve as many people as possible Projects must be all inclusive and not include funding to sustain or maintain project Recipient agrees to maintain project upon completion

Fox Valley Garden Club will be acknowledged with signage provided by the Club when deemed appropriate

Projects not funded may be resubmitted a maximum of three times

Timeline

July-September 30: Members submit projects for consideration January-March: Project nominees presented to membership for discussion and voting April/May: Projects announced. Display at Gardeners' Sale.

2010 Projects

West Aurora High School: Nameplates for tree identification. Dedicated on Arbor Day, April 30, 2010. Greenman School: Three yards of garden soil was delivered to the school for the butterfly garden.

Habitat for Humanity: Enhanced landscaping for two homes. Habitat for Humanity staff assisted to prepare the planting areas with Garden Club members. Shrubs, ornamental grasses, ground cover, and perennials were added at the homes.

Provena Mercy Hospital–Healing Garden: Members provided and purchased shrubs, groundcover, ornamental grasses, and perennials to enhance the garden.

2011 Projects

Fox Valley Special Recreation Association: Provided various garden tools and related equipment, as well as seeds and plants for a vegetable garden to educate the students with disabilities about plants, healthy diets, and basic gardening techniques.

Provena Mercy Hospital–Healing Garden: Provided additional garden enhancements with members planting shrubs, groundcover, ornamental grasses, and perennials.